



Official Cornhole Rules

Updated 6/24/16

I. The Honor Rule

1. This rule is the most important. Everyone is here to have fun, meet new people, and play sports. Be respectful and conscious of your actions.

II. General Rules

1. SBS league shirts are your uniform. Please wear them.
2. 2 people per team, 4 bags per team.
3. Team partners face each other at opposite board sets that are paced out at approx. 15 feet apart.
 - a. 1 person from each team at each deck
4. Opponents alternate tossing the bags into the hole in the board, until all 8 bags have been thrown.
5. The last team to score on previous round throws first.
6. The thrower must stand behind the front foot line on the board.
 - a. If he/she crosses and throws, they lose that throw.
 - b. If someone tosses out of turn, they lose that throw.
7. Bags hitting the ground first and rolling onto the board do not count.
8. If there is interference, the player may toss again.
9. 3 points for a bag in the hole, 1 point for on the board.

*SBS reserves the right to modify rules at any point.

10. Score is calculated as difference in team totals per throw session.
 - a. For example, Team 1 gets one bag in the whole and one bag on the board = 4 points. Team 2 gets one bag in the hole = 3 points. The final score from the throw is Team 1 with 1 point (4-3=1).
 - b. First team to 21 wins.
 - c. You may go over 21 on your game winning round.
 - d. You do not need to win by two.
11. Each match will last approximately 30 minutes.
 - a. Each team plays two matches per night, with a 30 minute break between matches.
12. Each match consists of two games to 21.
 - a. If the first game takes longer than 20 minutes, the second game will be to 15.
13. The referee can alter the target score as deemed necessary.
14. Any game stopped after a team has passed 11 points will be deemed a legal game.
15. Games and matches may end in ties.
16. There will be referees managing game play and questions; however each game will be self-scored.
 - a. Team captains must be cordial and agree on scores.
17. NEW RULE: If your team does not show up to 2 games, and are unresponsive to communication attempts from SBS, you may be replaced.
 - a. Keep in mind, if you or your partner (or both) cannot make it to your game, you can get subs to fill in for you!
 - b. SBS encourages you to get subs. Just have them show up and check in with the ref!
18. Most important rule: Courtesy! We're all here to have fun, if there is anyone acting in an overly aggressive or disrespectful manner and ruining the fun for the other players, they will be kicked out of the league.
19. Keep it clean, honest, and fun!

III. TIEBREAKERS

*SBS reserves the right to modify rules at any point.

- 1st Tiebreaker – Forfeits. Whichever team has fewer forfeits gains the advantage
- 2nd Tiebreaker – Head-to-head. Team A and Team B have the same record. Team A beat Team B when they played. Team A gets the top seed. This does NOT apply if all teams have not played each other.
- 3rd Tiebreaker – Individual games won.
- 4th Tiebreaker – Team completion time and date.
- 5th Tiebreaker – WRESTLEMANIA!!!!
- a. If players feel strongly about changing any of the rules, you may make a suggestion through your team captain. Your team captain may submit that request to Sports@SocialBostonSports.com

*SBS reserves the right to modify rules at any point.