



Official Outdoor Kickball Rules

Revised 9/17/2018

I. The Honor Rule

This rule is the most important. Everyone is here to have fun, meet new people, and play sports. Be respectful and conscious of your actions.

II. General

- We play 45min or 7 innings, whichever comes first.
- Regular season games can end in a tie.

III. Players

- 11 v. 11 = 5 outfields, 4 infields, pitch & catcher.
- Must have a minimum of 3 males and 3 females on the field at all times.
- 6 is the minimum requirement to play with for an actual game.
- If there are less than 6 people, the game is a forfeit, but we will still play for fun.

- Substitutes are welcomed and encouraged. Grab an extra person from another team, or bring a friend.

IV. Batting

- Not everyone has to play in the field, but everyone must bat.
- Create a batting order at the beginning of the game and maintain it throughout. There is no requirement for alternating gender. Your batting order is up to you, but make sure EVERYONE bats.
- In the event you are missing a gender (3 females and 3 males) you will receive a "shadow out" at the place in which the missing gender is in the batting order. Additionally, your team will only be allowed to field 11 minus the missing gender number.

Ex) Fielding: 1 girl is missing, you send 10 people into the field instead of 11;
11 - 1 missing girl = 10 people.

Ex) Batting: If a team only has 2 ladies. When you make your batting order, place missing Lady#3 in a spot. She can be at the end of the order or sprinkled in wherever you like. But once she's placed in the order, that's where she remains the whole game. Be sure to inform your referee of where your "shadow out" occurs in the line up. Please also help your referee by reminding him/her. We sincerely appreciate honesty and fair play at SBS. We also encourage teams to figure out a compromise together that everyone is happy with. This is the official rule that will be enforced, unless the 2 teams find something else they agree on is fair and fun for all.

- No balls or strikes.
- Pitchers, throw a ball everyone can hit. SOCIAL league. There are no kickball world series.

- NO BUNTING! Best effort kicks, always. Bunts will result in a foul.
- 5 fouls = 1 out
- Please kick from behind or beside the plate. Depending on how much room there is at home plate, your referee may allow you to take 1 good hop in front of the base to kick it, but please do not run up so far that you're nearly kicking it from the pitchers mound.
- Contact below the knee will be a live ball. Contact at the knee or above a dead ball.
- Run Cap:
 - Innings 1-4 will have a cap of 7 runs max. Once a team hits 7 runs, regardless of the number of outs or runners on base, that will be the end of the half inning or inning (which ever is applicable).
 - Innings 5-7, or the final inning (as deemed and announced by the referee) will be unlimited runs.

V. Fielding

- There is NO IN-FIELD FLY RULE. If you do not know what that is, perfect. If you do know what that is, and your referee sees you taking advantage, i.e. intentionally not catching an easy pop up in order to force a double play, then the referee will call a dead play and all runners will advance to the base they would be on as if you actually made an error in catching. BEST EFFORT CATCHES!
- You may peg a person in order to get them out. You may not hit them in the head. Any ball that hits someone in the head, will be an automatic safe, unless the runner

ducks into the ball and it hits them in the head, then they will be out.

- Tag up rule is in effect

- No stealing, leading or sliding.

Calls for sliding will be up to the discretion of the referee. If the referee deems that you have slid, it will result in an automatic out.

- Balls thrown out of bounds will result in a stoppage of play and an automatic double for the batter. If there are runners on base, those runner move forward accordingly. (Referee's discretion).

- The out of bounds area will be identified as an extension of the front fence of the dugouts.