



SBS Official Men's 9v9 Softball Rules

9v9

- 6 players minimum to start game
- NO ump fees
- Bats provided at ALL locations – First Come, First Served (wooden bats only at McHenry Row)
- Bats must be ASA, USSA or NSA certified
- Gloves ARE NOT PROVIDED. Please bring your own
- Walks are 1 base

Basic Rules

- AT THE BEGINNING OF EACH GAME both teams MUST submit a written list of their batting order to the ump
- NO bunting – bunts are a foul ball (at the ref's discretion)
- 2 fouls in an out
- Ball should be thrown between 6 ft. (min) to 16 ft. (max) measured from the ground
- If the ball is between the 6' to 16' range and hits home plate or the strike mat, then it is a strike

Batting

- ALL batters WILL START WITH A 1-1 COUNT
- Sliding is ALLOWED, Any slide that results in excessive contact with the defensive player will result in the runner being called out (at the ref's discretion)

Innings

- 6 innings in a game
- UNLESS we reach the 50 minute warning: then both teams will be warned and the start the of next inning will be the FINAL inning
- In the final inning, the losing team bats first
- Weekend Leagues Only – 7 innings or one hour, whichever comes first
- Mercy Rule – lessens the chance of having blowouts early in the games (boring for everyone)
- Max. 6 runs can be scored per inning (EXCEPT the last inning – no limit)
- Games CAN end in a tie during the regular season
- ONLY happens if there is a 10 run lead or more after 5 full innings
- Tie Breaker Rule (Only applies to playoffs and tournaments)
- An extra inning will be played in the event of a tie game
- If the game is still tied after that extra inning then the team that reached the furthest base wins
- Base Running NO stealing, CANNOT leave his/her base until the pitched ball is hit. NO pick off attempts
- Ball is DEAD on a pitch once it hits the ground (or a player)
- Overthrow rule: If the ball is deemed out of play or unplayable, ALL runners are awarded 1 base from the base LAST possessed upon release of the throw, If the ball is OVERTHROWN and REMAINS in play, the game continues

Teams without the min players forfeit after 10 minutes from start time

****All teams make the playoffs at the end of the season (unless you forfeit 2x)****