



Official Street Hockey Rules

Revised 9/17/2018

I. The Honor Rule

This rule is the most important. Everyone is here to have fun, meet new people, and play sports. Be respectful and conscious of your actions.

II. Players

1. Each team must consist of no more than 6 players on the court.

- 5 forwards/defensemen and a goalie.
- *A minimum of 4 players* is required to start a game.
- You may NOT have *more than 4 males* or *more than 4 females* on the court at any one time.

2. If your team is short players, you may ask other players in the league to substitute, except on finals night.

- Every player on finals night must be on the original team roster, and have play at least 1 regular season game.

3. If you want to add a player to your official team roster, the

additional player must play on your team and all edits must be completed by the end of your 4th week of play.

- i.e. If you play Tuesday nights, rosters are locked at the end of games on Week 4 of the Tuesday night league.

III. Duration of Games

1. Play is divided into three (3) 14-minute periods separated by 2-minute breaks.

- There will be a running clock throughout the game.
- If the game is within 3 goals, then the last 2-minutes of the third and final period will be a stopped clock.
 - i.e. The score is 3-0, the clock will NOT continuously run, but will stop for out of bounds, fouls, puck drops, etc. [stopped clock where applicable].

2. One time-out, per team, per game.

- Time-outs are 30 seconds and are taken during a break in play.
- Teams must have possession of the ball when calling the time out, or, if there is a stoppage of play.

IV. Gameplay

- 1. To begin the game, the ball will be dropped at center court by the referee.**
- 2. Face-offs will be at center court unless otherwise noted by the referee.**

3. **Ties during the regular season remain as a tie.**
 4. **All substitutions will occur on the fly.**
 - a. Players that enter the court before the substituting player is within five feet of the bench will *receive a penalty for having too many people* on the court.
 - b. There is no limit on the amount of substitutions per team.
 5. **Goalies may be substituted during a dead-ball situation.**
 - a. The referee needs to be notified of any goaltending change in order to keep track of which player has goalie rights/privileges.
 6. **There is no off-sides or icing.**
 7. **You can legally grab the ball if you put it right down.**
 - a. If you make a move while holding the ball, the play may be blown dead.
 8. **Hand passes are NOT legal.**
 - a. If there is a hand pass, and the opposing team receives the ball, then play will continue without penalty.
 - b. If there is a hand pass, and the ball is received by a player on the same team as the offending player, then play will stop, no penalty will be administered, and a face-off at the nearest neutral zone will occur.
 9. **Goals cannot be scored by kicking the ball.**
-

- a. If a goal is scored via kicking motion it will result in a faceoff.
- 10. **A player CAN be in the crease when a goal is scored, as long as in the opinion of the officials, the player did not interfere with the goaltender trying to make the save in any way.**
- 11. **The game will continue if the goal is slightly displaced.**
 - a. If the goal has been displaced by more than a few inches, the ref can either stop play, or fix the net if play continues away from the displaced goal.
- 12. **The official can drop the ball if a player is deliberately stalling to enter the face off.**
- 13. **If you trip a player, even if you touch the ball first, it is still a minor penalty.**
- 14. **Shooting the ball down the court after a goal will result in a warning, with a minor penalty handed out for all subsequent actions.**

V. Penalties

- 1. **Minor penalties are served at the player bench for 2-minute penalties, which will start when the ball drops at the ensuing faceoff.**
- 2. **No checking, high sticking, or roughing.**
- 3. **Misconduct – 10-minutes of actual playing time – possible removal from league or suspension (this will be determined by the SBS office.)**
- 4. **Game misconduct – Disqualification from the game – possible removal from league or suspension (this will be determined by the SBS office.)**

5. **High-Sticking** - the official will call any stick raised above the waist on the back swing and/or above the waist on the follow-thru.

VI. List of Possible Penalties

1. **A substitute taking the ice before the departing player is off the ice (“Too many people on the ice”).**
2. **Holding an opponent’s stick**
3. **Stalling, trapping or holding the ball.**
4. **Interference**
5. **Interfering with opponent who is not playing the ball**
6. **Holding**
7. **Dangerous play**
8. **Intentionally displacing the goal**
9. **Returning to the ice before penalty time expires**
10. **Tripping**
11. **Hooking**
12. **Boarding**
13. **Unsportsmanlike conduct**
14. **Verbal abuse of an official**
15. **Any aggressive contact – charging, elbowing, slashing, checking, roughing, spearing, etc.**

- If any of the above are deemed excessive, a major penalty will be called and/or cause for removal from the game and/or league.
- This includes other acts deemed excessive or unsafe by the official.